

## **2017 Major Rule Changes for NZWP competitions, phase 1**

*In short:*

### **NZWP Secondary schools competitions**

- will be played in a seven (7) a side format
- will be played with a size five (5) ball for boys' senior games
- will be played with a size four (4) ball for girls' senior and boys/girls junior games
- will be played with up to thirteen (13) players per team per game (thirteen including two designated goalkeepers, a maximum of twelve without two designated goalkeepers)

### **Coaches**

- no longer need a loan form to coach for another club when they are registered with one but wish to coach for another
- need consent from NZWP in case they wish to do the above
- can only coach one (1) school or club per gender per tournament or event

### **Transfers/Loans**

- must be completed fifteen (15) working days before the start of the desired competition
- a member will not be able to transfer more than once within a calendar year
- a member will not be able to be loaned to more than one club per calendar year
- There is a maximum of two (2) loaned domestic players per team
- National (junior/youth) team players can be exempt from the above ruling in case they are requested to represent a NZ (combined) team

## 2017 Major Rule Changes for NZWP competitions, phase 1

Due to a recent change in FINA rules, NZWP will be applying rule changes to multiple competitions and events. Some of these changes are listed below. Also, NZWP will be changing and clarifying a few other changes to be made in the rules for our competitions as well. Phase 1 will include the changes to senior schools competitions, but only for those competitions run by NZWP. Phase 2 will follow towards the end of January as NZWP will need some more time discussing the implications of these rule changes before we make them public.

### **7 a side or 6 a side?**

Due to recent FINA changes, NZWP will be reverting back to a seven (7) a side format (one goalkeeper and six ((6)) field players) in the senior schools grades. Competitions will be played with a seven (7) a side format.

### **Ball size**

Because of the same changes in the FINA ruling, the boys (and mixed) senior secondary schools age grades will from now on be playing with a size five (5) ball, the same will be for the senior boys (and mixed) schools teams. The junior secondary schools age grades will still play with a size four (4) ball.

### **Team size**

The amount of players allowed in a team will also change. From now on senior and junior secondary schools teams will be allowed to have a team of thirteen (13) players for games, whom can all be on the team list and game sheet. As a result, the second goalkeeper rule we have added in the past competitions will no longer be applied to these grades. However, if a team wishes to carry thirteen (13) players, two of them need to be goalkeepers with the appropriate caps (red colored #1 and a red colored #13). In case a team does not have two (2) goalkeepers- they will only be allowed to carry twelve (12) players of whom any player can be in the goal(as per FINA).

### **NZWP additional rule changes**

#### **Coaching**

Club members will no longer need to be loaned out or to transfer to coach a different club. There will no longer be a need for a loan form- however NZWP will still need to be notified at [competitions@waterpolo.org.nz](mailto:competitions@waterpolo.org.nz) in case one coach wishes to do so, and it will be approved only at the discretion of NZWP. However, coaches can no longer coach (or be on the team staff list) for two (2) different clubs or schools at the same event or competition, within the same gender grade. Coaches will however be allowed to coach multiple teams for the same school or club within the same competition if they wish (it must be noted that no exceptions will be made by NZWP in re arranging of game times to suit one coach's or school/club's needs). When we use the term coaching, this includes assisting and/or managing (team staff).

To put it short- as a coach you are only allowed to coach for one (1) school or club per gender at the same event.

#### **Transfers and Loaning**

NZWP is looking into different (automatic) systems and software to simplify this process, however at this moment we do not have this yet. A transfer MUST be completed with all signatures fifteen (15) working days before the start of a competition at the latest to be considered by NZWP. Members will not be able to transfer more than once every calendar year.

A loan MUST be completed with all signatures fifteen (15) working days before the start of a competition at the latest. A club member from one club can only be loaned out to one other club within calendar year. There is a maximum of two (2) loans per team per calendar year, and will have to be approved by NZWP before this is accepted.

Players do not need to be loaned or transferred to a combined or NZ representative team in order for them to play.

## 2017 Major Rule Changes for NZWP competitions, phase 2

*In short:*

### **U21/U18/U16/U14 club competitions**

- will be played in a seven (7) a side format
- will be played with a size five (5) ball for boys' games
- will be played with a size four (4) ball for all girls' grades and U14 boys games
- will be played with up to thirteen (13) players per team per game (thirteen including two designated goalkeepers, a maximum of twelve (12) without two (2) designated goalkeepers)
- Can be played on a 30 meter playing field for U18 boys and U21 Men competitions when and where possible

### **Intermediate schools/U12 club competitions**

- will be played in a six (6) a side format
- will be played with a size four (4) ball
- will be played with a 30 second shot clock for the A grade/division 1 competitions
- exclusion time will be brought back to 10 seconds
- will be played with up to twelve (12) players per team per game (twelve including two designated goalkeepers, a maximum of eleven (11) without two designated goalkeepers)
- will only need one (1) referee to lead the game, however will have another referee on the table to assist with table duties
- will be played with two additional rules:
  - Shots from behind the five (5) meter mark will no longer be allowed off a foul. If this does happen, referees will call for a turn over and the ball will be awarded to the defensive team, receiving the shot.
  - ALL players on the game sheet MUST play one (1) full period during the first half of the game; please refer to the clarification below (For example, a coach plays six (6) players during the complete first quarter of the game and then up to six (6) different players, including the goalkeeper if there is a second goalkeeper listed, during the second quarter). In the third and fourth quarter, a coach may sub without limitations when possible.

*Rule Clarification / Amendment in regards to player substitutions during the first half of a game in order to ensure all players will play at least the equivalent of one full quarter.*

*Coaches have the choice to either play six (6) players for the complete first quarter and another (up to) six (6) players for the complete second quarter, or request a 'half-quarter' substitute timeout, which will last no longer than fifteen (15) seconds. Both coaches must indicate to the referee(s) prior to the game if they would like the 'half-quarter' substitute timeout or not. If this is not done by either coach, then the full quarter will be played without any substitutes allowed.*

*If one coach requests a 'half-quarter' substitute timeout, the other coach is still able to not make any substitutes and play the full first quarter with the same six (6) players.*

*The timing of 'half-quarter' timeout will be at the complete discretion of the referee(s) and has been brought in to allow lesser skilled/conditioned teams an appropriate 'being in the water' based game experience during the first two (2) quarters of a game.*

*This rule does not apply in case of injury or when a player has three (3) major fouls.*

**For an overview, please refer to the second page.**

## 2017 Major Rule Changes for NZWP competitions, phase 2

	Game Duration	Stop Clock	Shot Clock Duration	Exclusion Time	Ball Size	Time Outs
<b>U12</b>	4x5	No	30 (A grade)	10 secs	#4	x
<b>Intermediate</b>	4x5	No	30 (A grade)	10 secs	#4	x
<b>U14</b>	4x5	Yes	30	20 secs	#4	2 per team
<b>JNR SEC SCH</b>	4x5	Yes	30	20 secs	#4	2 per team
<b>U16</b>	4x5	Yes	30	20 secs	#5 BOYS, #4 GIRLS	2 per team
<b>U18</b>	4x6	Yes	30	20 secs	#5 BOYS, #4 GIRLS	2 per team
<b>SNR SEC SCH</b>	4x5	Yes	30	20 secs	#5 BOYS, #4 GIRLS	2 per team
<b>U21</b>	4x8	Yes	30	20 secs	#5 MEN, #4 WOMEN	2 per team

	Game Format/ Team Numbers	Field of Play	Goal Size	Referees	Shot After Foul	Goal Judges
<b>U12</b>	6v6 / 11+1	w 10-20mtr / L 15-23mtr	same	1+1	No	No
<b>Intermediate</b>	6v6 / 11+1	w 10-20mtr / L 15-23mtr	same	1+1	No	No
<b>U14</b>	7v7 / 12+1	same	same	2	Yes	Yes
<b>JNR SEC SCH</b>	7v7 / 12+1	same	same	2	Yes	Yes
<b>U16</b>	7v7 / 12+1	same	same	2	Yes	Yes
<b>SNR SEC SCH</b>	7v7 / 12+1	same	same	2	Yes	Yes
<b>U18</b>	7v7 / 12+1	30mtr if possible (men only)	same	2	Yes	Yes
<b>U21</b>	7v7 / 12+1	30mtr if possible (men only)	same	2	Yes	Yes