



## TOURNAMENT RULES, DETAILS AND INFORMATION

### Tournament Rules

- All players must be members of the club they are playing for unless dispensation has been granted prior to the tournament beginning.
- All Players must be registered with New Zealand Water Polo.
- The white-capped team is on table duty for the game after they have played unless stated otherwise.
- Teams may have up to 13 players listed.
- Teams must have caps that resemble the colour they are appointed on the draw.
  - Numbers must be clear in contrast to cap colour. Referees need to be able to read the numbers.
  - In the case bathing caps are worn underneath the caps they need to be of the same colour.
- Games consist of Divison One 4 x 5 minute quarters with Stop Clock.
- Games consist of Divison Two 4 x 4 minute quarters with Stop Clock
- Standard World Aquatic rules apply to players or officials who are red carded or have been excluded for brutality or misconduct unless stated otherwise.
- Games drawn that require a definite result will move immediately to a penalty shoot out.
- Points will be awarded as follows: Win = 2, Draw = 1, Loss = 0
- Official game balls: #4 KAP7 for Boys, #4 KAP7 for Girls

### Entry to Pools

- Spectators may be charged for entry at the door of each venue (spectators only, and this is pool policy, NZWP doesn't charge at any of the venues).

### Important Notes

- No changing on pool side
- No warm up on pool deck parallel to the field of play
- Use rubbish bins provided

- Injuries must be reported, however (seemingly) minor. Pool controllers will have injury forms available to be filled out by team managers.

### **Team Lists**

Teams may consist of up to thirteen (13) players and a maximum of five (5) team officials, unless granted an exemption by NZ Water Polo prior to the start of the tournament – however no more than thirteen (13) players may play in any one game and no more than three (3) team officials are allowed on the bench.

A team shall start the game with no more than seven (7) players, one (1) of whom shall be the goalkeeper and shall wear the goalkeepers cap. Up to six (6) reserves may be used as substitutes (please follow guidelines as outlined earlier). Only one (1) goalkeeper needs to be on the game sheet and substitutions (for all positions) can be made during the games.

### **Point System**

Points for games will be awarded as follows: Win, 2 points. Draw, 1 point and Loss, 0 points.

Note: in the event of a default, a 5-0 win will be awarded to the team being defaulted against. In the event of a goal count back being required to determine placing, all matches involving a defaulting team and tied teams will not be considered in the goal count back (at the discretion of the committee). A team which defaults may be withdrawn from the championship rounds or further placing games, and will be given a 2 point deduction in the case of a pool round. Ties are permitted in the Preliminary/Round Robin rounds, a Penalty shoot-out will be in place from a Quarter Final and above.

### **Judiciary**

If required a judiciary committee will be appointed by the tournament organising committee in conjunction with New Zealand Water Polo. The judiciary will be appointed and will consist of at least one of the following; a representative of the organising committee or pool controllers and one NZWPA graded referee. The judiciary will only be held to discuss disciplinary matters against players or coaches/managers, or if an eligibility issue arises. Matters of refereeing will be World Aquatics and no appeals against referee's decisions will be heard. Protests that fit the previous criteria, must be made in writing within 30 minutes after the end of the relevant game. Protest fee: \$100 (cash deposit) returned if upheld, payable at the time of submission.

### **Misconduct**

Violent Attention from the bench will result in a one game suspension with the power to be increased. Serious cases of misconduct will result in judicial action. Serious cases are those cited by the referee. If a coach or manager is red carded, it is a minimum one game automatic suspension (as per WORLD AQUATICS sanctions). Disrespect/misconduct after ejection for Violent Attention will result in an automatic one game suspension with the power to be increased by the judiciary. This would equate to two games if the initial ejection was for brutality. Repeated offences will result in further penalties being imposed. All cases are now filed with New Zealand Water Polo which registers every athlete and Team Officials receiving sanctions.

**Timeouts**

There are NO TIME-OUTS in Preliminary/Round Robin Stage only from a Quarter Final game. Each team will be allowed ONE time-out from Quarter Finals and Semi Finals and Medal Games Two Time Outs

**Presentation**

Teams must be available to present themselves to the referee(s) no later than fifteen (15) minutes prior to the scheduled game start time.

**Caps and Uniform**

White/Light Caps: Left hand side of the Table Duty (as seen from Table Duty)

Blue/Dark Caps: Right hand side of the Table Duty (as seen from Table Duty)

Teams with customized caps might be ordered by the referee(s) to revert to wearing standard white/blue caps if their cap color is deemed of not enough contrast with the other team.

**Warm Up**

CAPS are to be worn during warm-up.

Warm Up is only allowed inside the Field of Play prior to the game. The remaining areas of the competition venues are not reserved for the event and could be public use and are not accessible to competitors. Hire of these areas may be arranged upon application to the pool management. Dry land warm up is not allowed in the immediate vicinity of the Field of Play.

**Table Duty**

Teams scheduled for Table Duty (see Game Schedules) must supply five (5) people for Table Duty: Secretary (game sheet), Timekeeper (clock), Assistant (flags and foul board) and two (2) goal judges. Failure to fulfil Table Duty will result in a NZ\$50 fine payable before the next game the team participates in, or disqualification of the team may result. Repeat offenders will risk disqualification. Those appointed for Table Duty shall report at the table at least five (5) minutes prior to the commencement of the next game.

**Entry into the Competition Venue**

Misbehavior in or outside the venue may result in a venues' ban.

No pool side changing. No alcohol or smoking/vaping permitted in and around the competition venue.

**Please note**

A head coach must be listed on team sheet. If the head coach is red carded and they are deemed to be coaching from the stands or any other area, they will be ordered from the venue and further sanctions will be applied following a meeting of the disciplinary committee. This applies to all red carded team officials and/or players.

During a game an assistant coach is not accorded the privileges of the head coach; when the head coach is red carded, the assistant coach may only call timeouts and perform substitutions, however has no privilege to 'coach' the team nor to move to the 5m line. They must remain seated on the team bench.

An assistant (replacing) coach will have the privileges of the head coach in the next game played by that team.

If a member of the coaching staff receives a red card during a match, this team official may not be replaced with another team official for as long as the suspension of the former is in place. I.e., the team may only have up to 2 team officials on the bench for the duration of the suspension instead of the usual up to three team officials allowed.

Officials seated on the bench MUST be dressed in similar uniform, players MUST wear similar swimsuits during the competition.

There is to be no approach to the Referees by coaches following the game.

#### **Unforeseen Circumstances**

In any circumstances not covered by the above rules, New Zealand Water Polo reserves the right to decide upon any matters arising at its sole discretion. Please note that NZ Water Polo has the right to change the order of games in the game schedule.