

Splash Polo Waikato



- This event will be run during Term 1 and 4 on Sundays between 9am and 6pm. There will be no play during statutory and school holidays.
- Players can be Year 3/4 and Year 5/6 at their school. Each player must be specifically approved by the school. It is the school's responsibility to ensure the players have the water confidence, emotional and social maturity to play against older players including any risk of injury.
- If your school has players who would like to play but the school is not or cannot field a team, please let us know as we MAY be able to place them in other teams (both schools/teams and parents would also need to agree/approve).
- If your team has fewer than 5 players in the pool at the beginning of the game they will lose by default. A maximum of 11 players may play for each team at any one time.
- Although there is no rule saying players are unable to move between divisions (if you have more than 1 team and they are in separate divisions), please take into consideration these divisions will be made based on the team's overall performance in their grading games so we are able to run a fair league where the players have fun.



- Divisions will aim to be completed as per the registration form (but will depend on the number of teams registered):
 1. A grade - Experienced and confident players
 2. B grade – Development
 3. C Grade – Newbies
 4. Year 3/4
- No player may wear jewelry, watches, hair ties, wrist bands etc. while playing. If these are seen during play the game will be stopped and that player will be asked to remove that item. All players must also have their finger and toe nails clipped as short as possible while playing. Nail checks will be done by the refs.
- Substitutions may be made during play but please ensure that the player coming out of the pool reaches the corner before the player going on enters the field of play. Referees will police this.
- All teams must provide a full team list, including coach and managers, prior to the competition. Initial team lists must be sent via email and any changes to these can be shared ASAP to the Splash Polo coordinator.
- All players, officials and spectators must abide by the rules of the school we are based at on the day and Waikato Water Polo as displayed on the website.
- Points will be awarded as follows:
 5. Win > 4 Points
 6. Draw > 2 Points
 7. Loss > 0 Points

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- If a game is defaulted, the score will automatically be 5-0 and the point will be awarded as a win
- All divisions: 2 halves
- There will be a short gap between halves to swap ends
- 6 players in the pool at any one time (this includes the goalie)
- There is no foul and shoot
- Shots that result in the ball entering the goal from over half way will not be counted and position will be handed over
- All refereeing decisions will stand and are final